

Winter 16

A Hunter

(a response to 'Autumn 60' by Cornelius Cardew)

- For improvising soloist with ensemble of any size.
- The soloist is also the conductor.
- On soloist's cue, the ensemble should move to any of the 12 boxes. Or continue doing what they are doing. This repeats for the duration of the piece.
- The box in bold ('Soloist's Melody') shouldn't be played by any musician until the soloist has played it.
- The soloist is free to improvise whatever music they wish, but it must feature the 'Soloist's Melody' at some point.
- In addition, the ensemble should collectively label three sections 1, 2 and 3. The soloist may cue these by holding up the appropriate number of fingers. For added fun, the ensemble should pick these sections and not tell the soloist.
- Ending: if an ending doesn't occur naturally, the soloist should make a fist (to end the piece abruptly on the next cue) or hold up 5 fingers (to fade out on the current texture)

...with the soloist

Duet

...or other semitones

Tremolo and slide up

Continue in a similar manner

Whatever pitches fit. Omit some notes sometimes too.

Pick a line

Concert

Tremolo and slide down

Soloist's Melody (expand)

Silence

Long sustained tones, vary tuning. Look for beats frequencies.

Long sustained tones, vary timbre

Play with rest lengths and repetitions. Stick to these notes though.

Improvise a texture

Pick a line